



LET'S PLAY GAMES

Credit Card Authorisation Form

Let's Play Games Pty Ltd, ABN 69600044808

Complete and return this form to nick@letsplaygames.com.au. All information will remain confidential.

Store Name _____

Name on card _____

Billing
address _____

Credit card type: Visa Mastercard

Credit card number _____

Expiration date ____/____

I authorise Let's Play Games to charge this card to pay for orders I have placed with them when they fulfil them.

Card holders name _____

Date _____

Signature _____

Let's Play Games Pty Ltd
ABN 69600044808
BSB: 082-080
Acct No: 77-355-3803

Email fully completed pages to:
nick@letsplaygames.com.au

Customer Details

Company Name _____ ABN _____

Owner's Name _____

Address _____

Mobile _____

Email _____

Retail Store Details

Store Name _____

Manager's Name _____

Delivery Address _____

Website _____

Are you an online only Business? YES NO

Store Hours _____

Phone _____

Email _____

Please complete this form along with the attached Trading Terms and email to nick@letsplaygames.com.au

TRADING TERMS

This is the contract under which Let's Play Games Pty Ltd (ABN 69600044808) supplies goods to the undersigned. The undersigned accepts these terms and conditions of trade.

1. In these terms and conditions :

- a) **Conditions** means these Trading Terms, which form the contract between Let's Play Games and the Retailer for the sale and supply of goods.
- b) **Goods** means the goods described in an order.
- c) **Order** means an order for goods:
 - i) made by the Retailer to Let's Play Games; and
 - ii) accepted by a representative of Let's Play Games, either orally or in writing.
- d) **Let's Play Games** means Let's Play Games Pty Ltd
- e) **Retailer** means the person or company who places an order with Let's Play Games.

Ordering & Delivery

- 2. The Retailer agrees that it will be bound by these conditions when the Retailer places an order with Let's Play Games and it is accepted by a representative of Let's Play Games. All goods are supplied by Let's Play Games on these conditions only.
- 3. Let's Play Games is not bound by any terms or conditions issued orally or in writing by the Retailer.
- 4. The selling price for goods is the price specified in the Let's Play Games price list at the date of dispatch. Let's Play Games may at any time vary its price list to reflect, among other things, currency exchange rates or the imposition of any duties, levies or taxes. The Retailer accepts any errors or omissions in invoicing and, if applicable, agrees to pay the difference of any amended pricing.
- 5. The supply of goods is subject to availability. If Let's Play Games is unable to supply all of the Retailer's order, these conditions continue to apply to any part of the order supplied. Let's Play Games reserves the right to suspend or discontinue the supply of goods to the Retailer.
- 6. Let's Play Games will arrange transportation of the goods to the Retailer and the Retailer agrees to pay all shipping charges including, if applicable, any redelivery fees. Unless otherwise agreed in writing by Let's Play Games, delivery is to the Retailer's registered business address.
- 7. If a delivery date is specified, that date is an estimate only and Let's Play Games is not liable for any delay in delivery. The Retailer must accept delivery and pay for the goods delivered, including transportation costs, even if the goods are delivered after any specified delivery date.

Returns & Cancellations

- 8. Once an order has been dispatched to the Retailer it cannot be cancelled and the Retailer must accept delivery and pay for the goods delivered, including all shipping charges, in accordance with these conditions.
- 9. The Retailer must inspect the goods immediately following delivery. The Retailer may only return goods with the prior expressed approval of Let's Play Games and within thirty (30) days of the date of delivery in resalable condition at full price and in the original packaging.

Initials _____

Date _____

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10. Any claim that the goods are defective, damaged, short delivered or were not ordered must be made at the time of delivery or in writing to Let's Play Games within forty-eight (48) hours after delivery of the goods to the Retailer. If the Retailer fails to make a claim then, to the extent permitted by law, the goods are deemed to have been accepted by the Retailer and the Retailer must pay for the goods in accordance with these conditions.

Payment

11. Unless otherwise agreed in writing by Let's Play Games, if the Retailer has an approved credit account with Let's Play Games, the Retailer must pay for an order by the Retailer within thirty (30) days from the end of the month of invoicing. Where the Retailer does not have a credit account with Let's Play Games, all goods are to be paid for at the time an order is placed.

12. If the Retailer does not make payment in full by the due date, exceeds its credit limit at any time, commits any other material breach of these conditions, or insolvency in respect of the Retailer arises or is reasonably suspected by Let's Play Games to arise, Let's Play Games may, without limiting any other right or claim it may have against the Retailer, do any or all of the following:

- a) vary or withdraw any approved credit account;
- b) cancel any rebate or discount payable by Let's Play Games as at the date of the breach;
- c) suspend or cancel any unfilled orders;
- d) terminate any contracts between Let's Play Games and the Retailer and demand immediate payment of any moneys payable and due under those contracts;
- e) enter any premises at any time in which the goods are stored, to enable Let's Play Games to inspect the goods and to reclaim possession of the goods without liability for the tort of trespass, negligence or payment of any compensation to the Retailer whatsoever; or
- f) initiate any recovery process at the Retailer's cost and expense.

13. If any part of an invoice is in dispute, the balance will remain payable and must be paid when due. The Retailer has no right to set-off any claim against Let's Play Games from monies owing to Let's Play Games.

Property

14. Ownership of goods supplied by Let's Play Games to the Retailer does not pass to the Retailer until all goods have been paid for in full. Until that time, the Retailer takes custody of the goods and retains them only as bailee and fiduciary agent of Let's Play Games. Until all goods have been paid for in full:

- a) the Retailer must maintain records relating to the goods, secure the goods from risk, damage and theft and ensure that the goods are kept in good and salable at full price condition;
- b) the Retailer may sell the goods, in the ordinary course of its business, but only as fiduciary agent of Let's Play Games. The Retailer receives all proceeds, including any proceeds from insurance claims, in trust for Let's Play Games until all liability to Let's Play Games is discharged; and
- c) the Retailer must not represent to any third party that the Retailer is acting in any capacity for or on behalf of Let's Play Games and the Retailer has no authority to bind Let's Play Games to any contract or otherwise assume any liability for or on behalf of Let's Play Games.

15. Goods supplied by Let's Play Games to the Retailer are at the Retailer's risk immediately upon delivery to the Retailer or its agent, whichever occurs first. The Retailer must insure the goods at its own expense from delivery of the goods until they are paid for in full against such risks as are usual or common to insure against in a business of a similar nature to the Retailer.

Initials _____

Date _____

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Limitation

16. To the extent permitted by law these conditions exclude all other conditions, warranties, liabilities or representations in relation to the goods. Where legislation implies in these conditions any condition or warranty that cannot be excluded or modified, to the extent permitted by law the liability of Let's Play Games for a breach of any such condition or warranty is limited at the discretion of Let's Play Good Games to any or all of the following:

- a) replacement of the goods or the supply of equivalent goods;
- b) payment of the cost of replacing the goods or of acquiring equivalent goods, by credit to the Retailer's account, in cash or by cheque at the discretion of Let's Play Games; or
- c) repayment of any part of the purchase price of the goods which has been paid by the Retailer, by credit to the Retailer's account, in cash or by cheque at the discretion of Let's Play Games.

17. Let's Play Games is not liable for any loss or damage of any kind arising out of or in connection with the supply of goods, including without limitation any indirect or consequential loss including without limitation loss of profit, loss of revenue, loss of contract, loss of goodwill or increased cost of workings, arising out of or in connection with the supply of goods, even if due to the negligence of Let's Play Games or any of its employees or agents.

Other Terms

18. The Retailer agrees it is a corporation in good standing under the laws of Australia and the State of incorporation, with full power and authority to enter into this contract and fully perform its obligations, and the undersigned is the Retailer's duly authorised representative with the power to execute this contract.

19. The Retailer consents to Let's Play Games collecting any personal information for the purpose of assessing willingness to trade with the Retailer and consents to Let's Play Games sharing this information with a third party in order to recover monies due and payable by the Retailer. The Retailer consents to Let's Play Games contacting the Retailer electronically or otherwise with marketing information.

20. Let's Play Games may waive, amend or vary these conditions by notifying the Retailer in writing of the waiver, amendment or variation. Waiver of any condition shall not be deemed a waiver for any other condition, nor shall waiver of any breach of these conditions be construed as a continuing waiver of any other breaches of the same or other condition.

21. If any provision of these conditions is unenforceable, illegal or void, that provision is severed and the other provisions remain in force.

22. There is no other understanding, agreement, warranty or representation whether expressed or implied in any way defining, varying or extending or otherwise relating to these provisions or binding on the parties with respect to the goods of their operation.

23. These conditions, and any order made pursuant to them, are governed by the laws of New South Wales. The Retailer irrevocably submits to the jurisdiction of the appropriate court convenient to Let's Play Games in respect of any claims, proceedings and matters arising out of these conditions.

24. The Retailer has read, understood and agrees to be bound by these conditions.

X _____	_____	_____
Signature	Date	Store/ Trading Name
_____		_____
Full Name		Company Name
_____		_____
Position in Company		ABN